

Directions: Find something to mark your place—a coin, a piece of lint, a Band-aid, etc. Put your this place marker on tart. Cut out these cards or use dice. Take turns drawing cards (or rolling the dice) and follow the directions. The first player to finish wins.

You DIDN'T
pick it!
Move ahead
3.

You picked
it.
Move back
2.

You think
you saw a
shark!
Move back
1.

You stuck
it down
with paste.
Move
ahead 2.




You held it
down tight.
Move
ahead 2.

You got
away from
Andy.
Move
ahead 2.

You stuck
it down
with tape!
Move
ahead 2.

You saw
the school
nurse.
Move back
1.

Andy got a
hold of
you. Run
ahead 1
square.

<p>Start YOUR SCAB ITCHES!</p>	<p>You only went one square? You'd better move ahead two!</p>		<p>DON'T PICK IT!</p>
			<p>Watch out for sharks! Move back one square.</p>
	<p>You got caught picking it, move back two squares.</p>	<p>Here comes Andy, run ahead two squares.</p>	
<p>Run out of paste to stick it down with. Move back one square.</p>			
<p>PICK IT! SCABS ARE DELICIOUS.</p>		<p>It tickles but you didn't pick it! Run ahead one space.</p>	
			<p>Finish YOU'RE ALL BETTER!</p>